

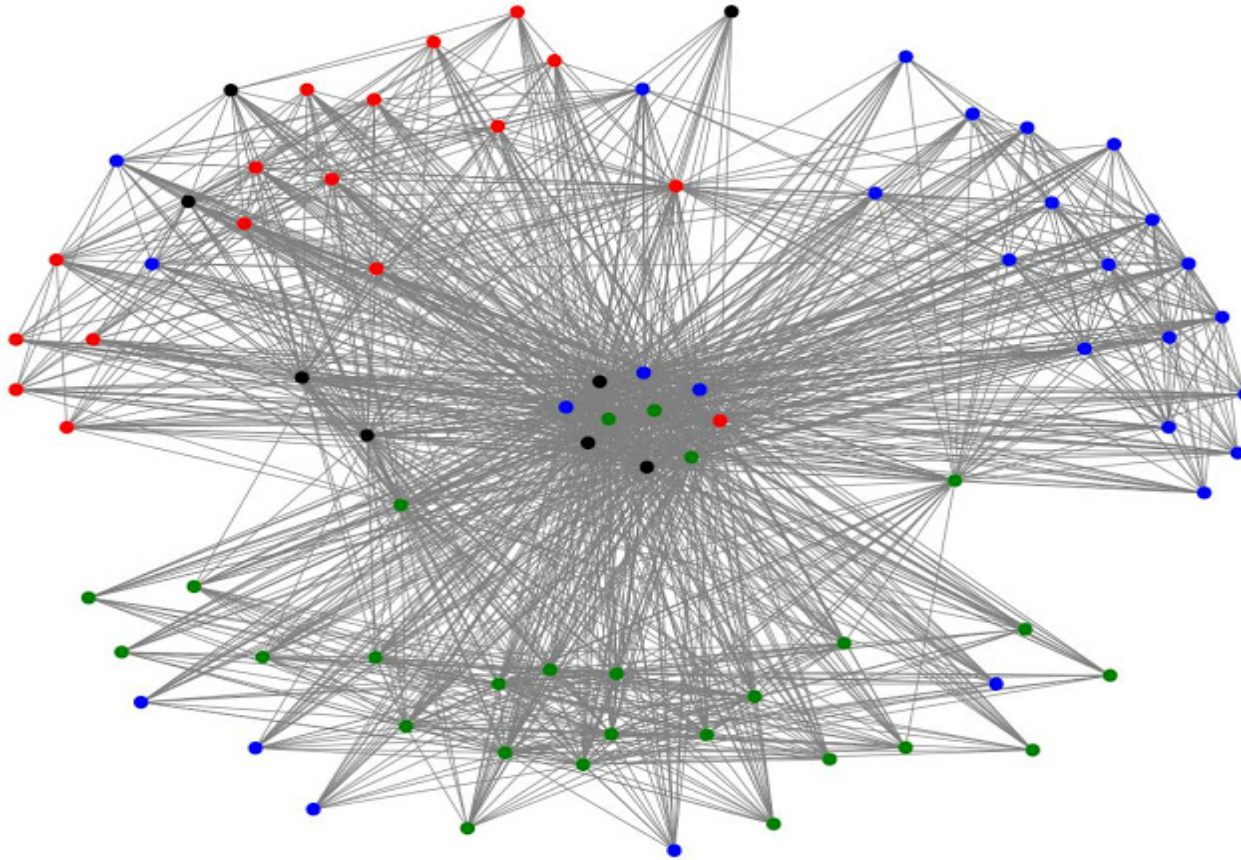
# Communication Complexity for Distributed Graphs

Qin Zhang

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ADGA'16,  
September 26, 2016

# Graph data



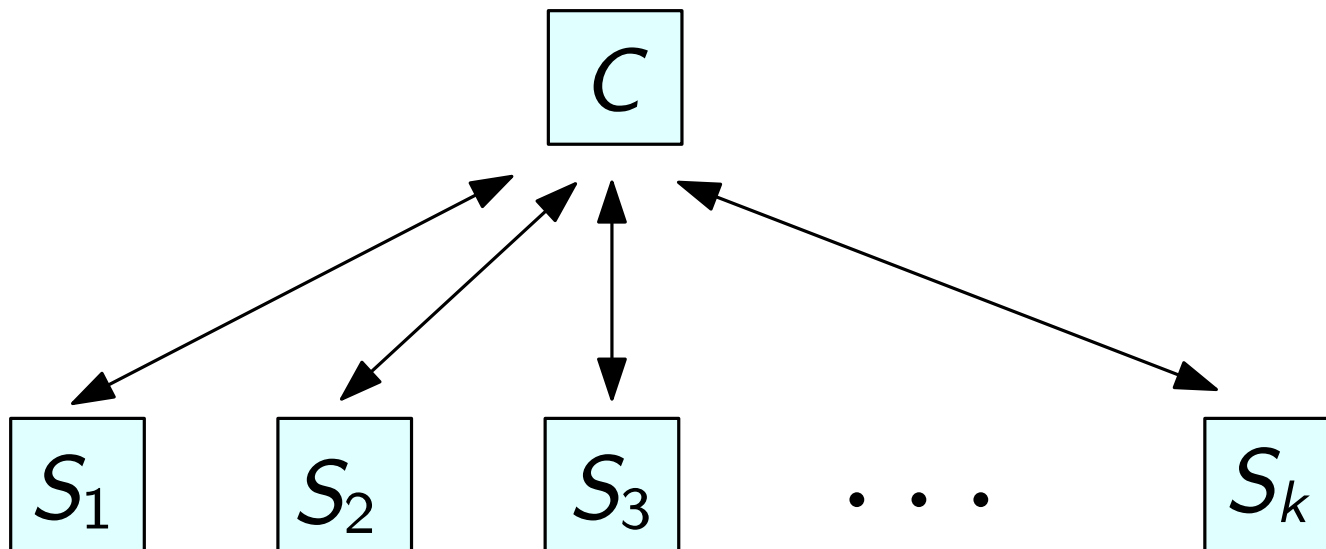
Massive graph, stored in multiple machines

Machines communicate (by message passing) with each other to answer queries

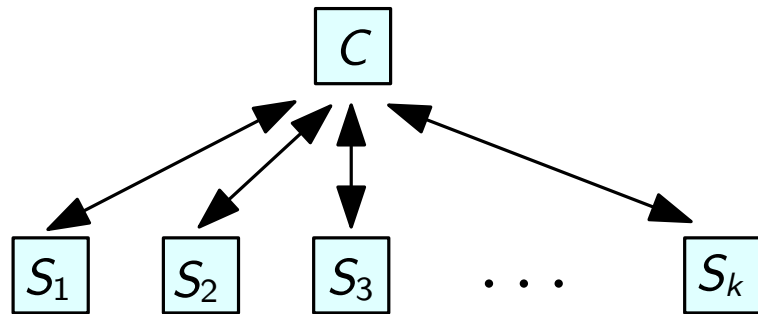
# The coordinator model

**The coordinator model:** We have  $k$  machines (sites) and one central server (coordinator).

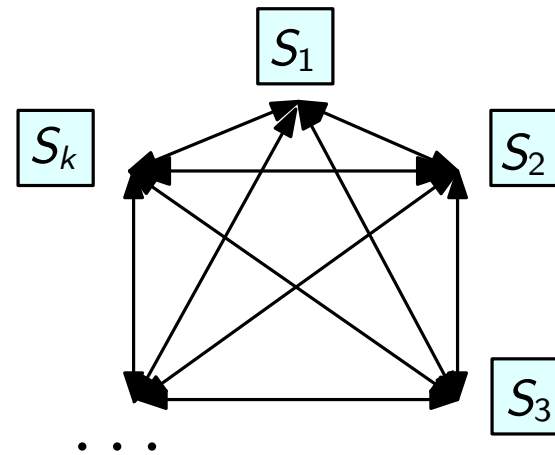
- Each site has a 2-way comm. channel with the coordinator.
- Each site has a piece of data  $x_i$ .
- Computation in rounds but no constraint on the message size
- **Task:** compute  $f(x_1, \dots, x_k)$  together via comm., for some  $f$ .
- **Goal:** minimize total communication



# Coordinator VS $k$ -machine



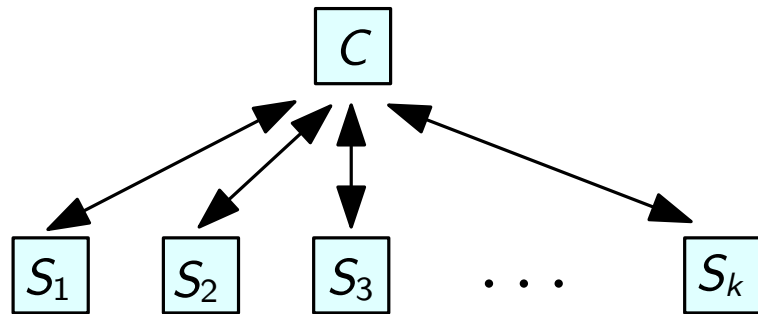
coordinator model



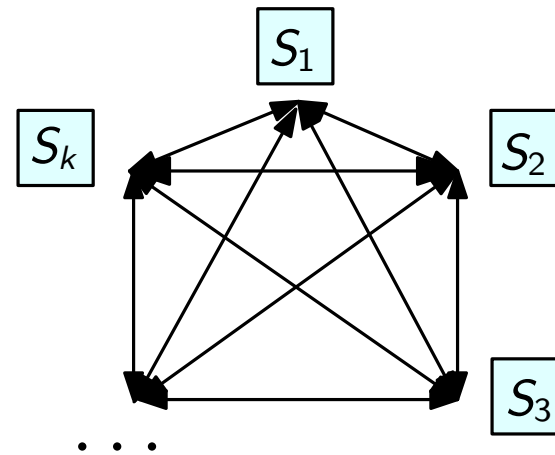
$k$ -machine model

(Klauck, Nanongkai, Pandurangan,  
Robinson SODA 2015)

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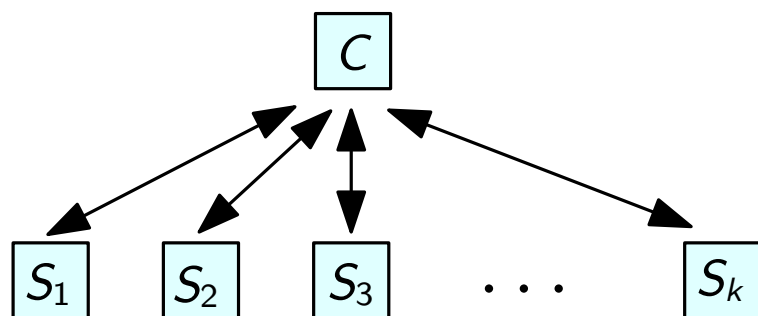


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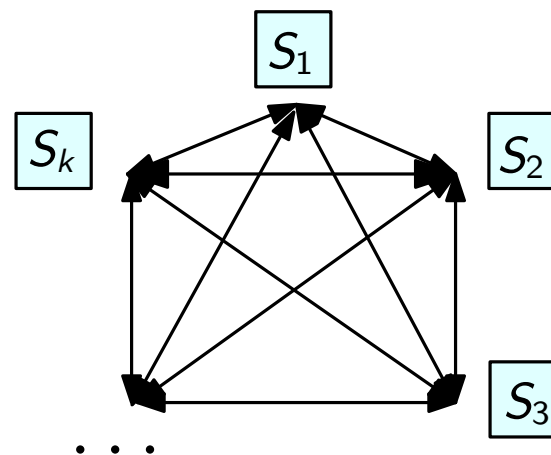
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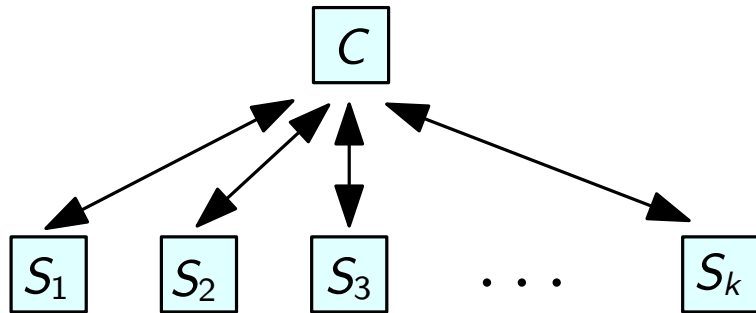


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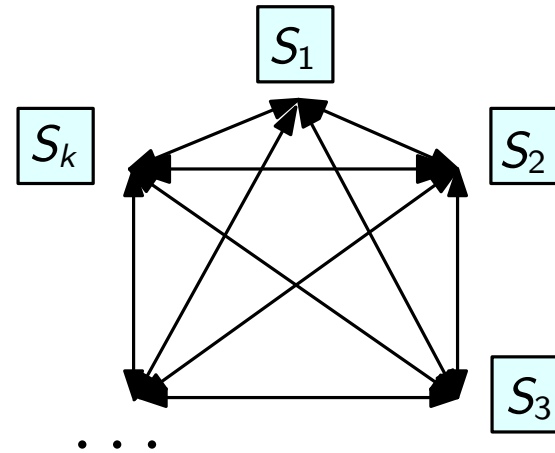
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- The coordinator model focuses on the **comm. complexity**,  
 $k$ -machine focuses on the **round complexity** (or, time), given the  
bandwidth of each comm. channel  $B$   
but an  $\Omega(C)$  comm. LB for coordinator also gives  $\Omega(C/(k^2 \cdot B))$   
round LB for  $k$ -machine

# Coordinator VS $k$ -machine



coordinator model



$k$ -machine model

(Klauck, Nanongkai, Pandurangan, Robinson SODA 2015)

**Today**

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# Input layout

- **Edge partition:** Edges are stored among the  $k$  sites (may allow duplications).
- **Node partition:** Nodes (together with all their adjacent edges) are partitioned among the  $k$  sites.  
Note: each edge is stored in two sites.



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- For **node partition**, a sketching algorithm by Ahn, Guha, McGregor (SODA 2012) uses  $O(n \text{ poly } \log n)$  bits.

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- (Implicitly by Braverman et al. FOCS 2013; edge partition with duplications):  
The comm. cost of exact computation is  $\Omega(km)$  bits ( $m$  : #edges).
- Exists an algorithm (a distributed implementation of an algo. by Dor, Halperin and Zwick, SICOMP 2000) with comm.  $\tilde{O}(kn^{1.5})$  if an approx. of **additive 2** is allowed.

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Almost node partition (bipartite graph; left nodes with their adjacent edges are partitioned). **Will show today.**

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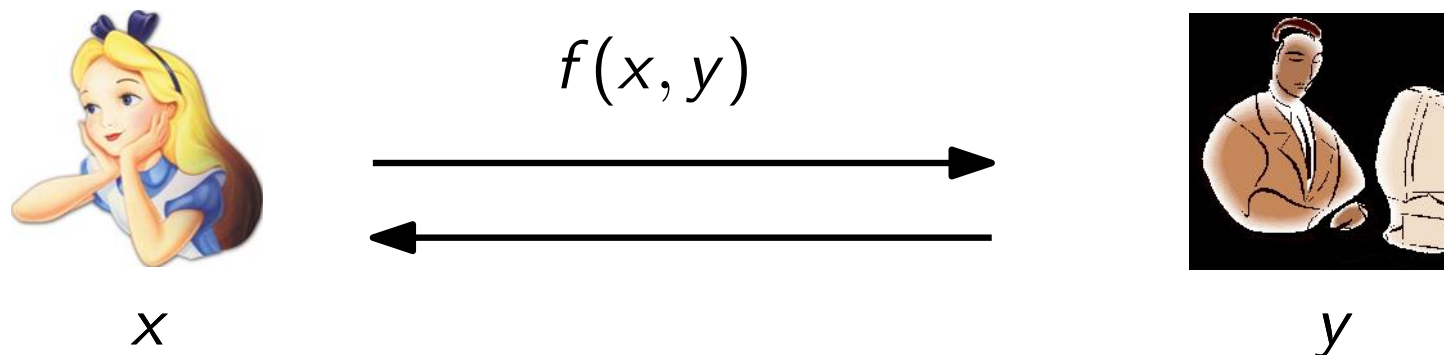
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Almost node partition (bipartite graph; left nodes with their adjacent edges are partitioned). **Will show today.**
- There is a matching UB for any  $\alpha \leq 1/2$

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# How to prove these LB results?

Using multi-party communication complexity

# Basics on communication complexity



Can be easily extended to multiple players.

- $R^\delta(f)$ :  $\max_{x,y} |\Pi(x, y)|$ ,  $|\Pi(x, y)|$  is the length of the transcript on input  $x, y$ .  $\Pi$  is randomized, and  $\Pi(x, y) \neq f(x, y)$  w.p.r. at most  $\delta$  for any  $(x, y)$ .
- $D_\mu^\delta(f)$ :  $\max_{x,y} |\Pi(x, y)|$ .  $\Pi$  is deterministic, and  $\Pi(x, y) \neq f(x, y)$  for at most a  $\delta$  fraction of  $(x, y)$  under distribution  $\mu$ .
- $ED_\mu^\delta(f)$ :  $\mathbb{E}_{(x,y) \sim \mu} |\Pi(x, y)|$ .  $\Pi$  is deterministic, and  $\Pi(x, y) \neq f(x, y)$  for at most a  $\delta$  fraction of  $(x, y)$  under distribution  $\mu$ .

Easy direction of Yao's Lemma:  $R^\delta(f) \geq \max_\mu D_\mu^\delta(f)$ .

# A direct-sum type theorem in the coordinator model

$$f : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$$

$\mu$  is a distribution over  $\mathcal{X} \times \mathcal{Y}$ .

$f_{\text{OR}}^k : \mathcal{X}^k \times \mathcal{Y} \rightarrow \{0, 1\}$  is the problem of computing  $f(x_1, y) \vee f(x_2, y) \vee \dots \vee f(x_k, y)$  in the coordinator model, where  $P_i$  has input  $x_i \in \mathcal{X}$  for each  $i \in [k]$ , and the coordinator has  $y \in \mathcal{Y}$ .

$\nu$  is a distribution on  $\mathcal{X}^k \times \mathcal{Y}$ : First pick  $(X_1, Y) \sim \mu$ , and then pick  $X_2, \dots, X_k$  from the conditional distribution  $\mu \mid Y$ .

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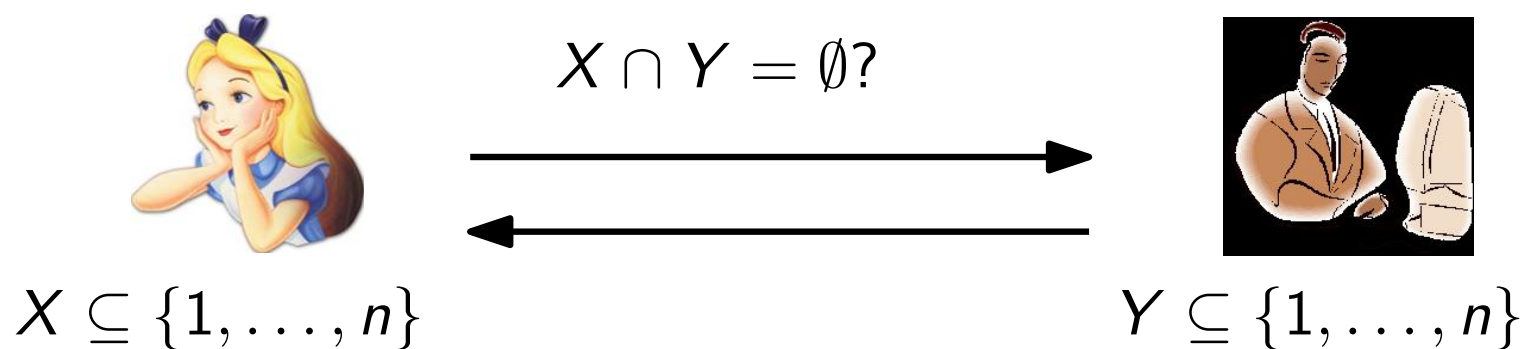
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**Theorem (direct-sum).** For any  $f : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$  and any distribution  $\mu$  on  $\mathcal{X} \times \mathcal{Y}$  for which  $\mu(f^{-1}(1)) \leq 1/k^2$ , we have  $D_\nu^{1/k^3}(f_{\text{OR}}^k) = \Omega(k \cdot ED_\mu^{1/(100k^2)}(f))$ . (will prove later)

# 2-DISJ



Exists a hard distribution  $\tau_\beta$ , under which

$|X \cap Y| = 1$  (YES instance) w.p.  $\beta$  and

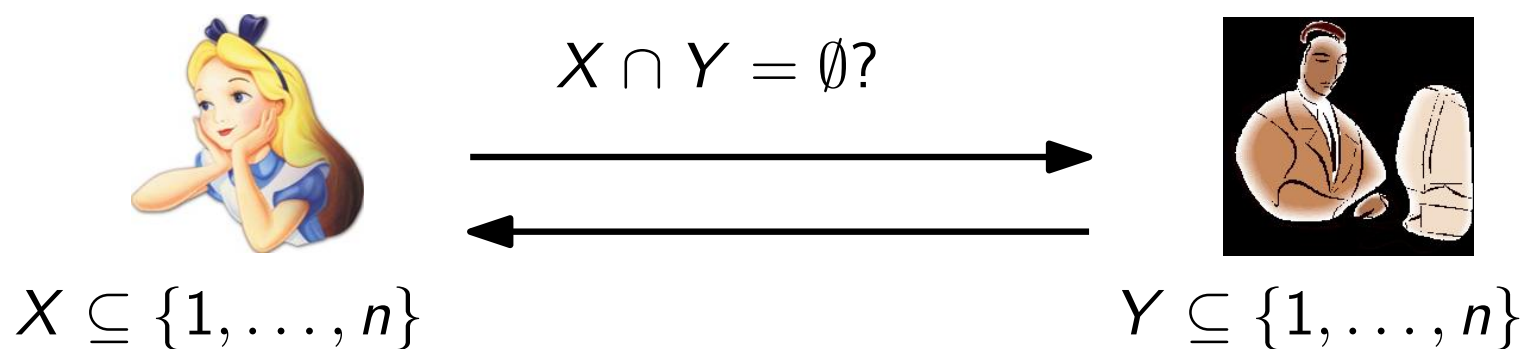
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**Theorem.** (Generalization of [Razborov '90, BJKS '04])

$$ED_{\tau_\beta}^{\beta/100}(2\text{-DISJ}) = \Omega(n)$$



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Let  $\mu = \tau_\beta$  with  $\beta = 1/k^2$

# LB for Connectivity

(Woodruff and Zhang, DISC 2013)

# A meta-problem: THRESH

In the  $\text{THRESH}_\theta^n$  problem, site  $P_i$  ( $i \in [k]$ ) holds an  $n$ -bit vector  $x_i = \{x_{i,1}, \dots, x_{i,n}\}$ , and the  $k$  sites want to compute

$$\text{THRESH}_\theta^n(x_1, \dots, x_k) = \begin{cases} 0, & \text{if } \sum_{j \in [n]} (\bigvee_{i \in [k]} x_{i,j}) \leq \theta, \\ 1, & \text{if } \sum_{j \in [n]} (\bigvee_{i \in [k]} x_{i,j}) \geq \theta + 1. \end{cases}$$

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The proof framework:

1. Choose  $f$  to be *2-DISJ* with input distribution  $\mu$ , and denote  $f_{\text{OR}}^k$  by *OR-DISJ* and its distribution  $\nu$

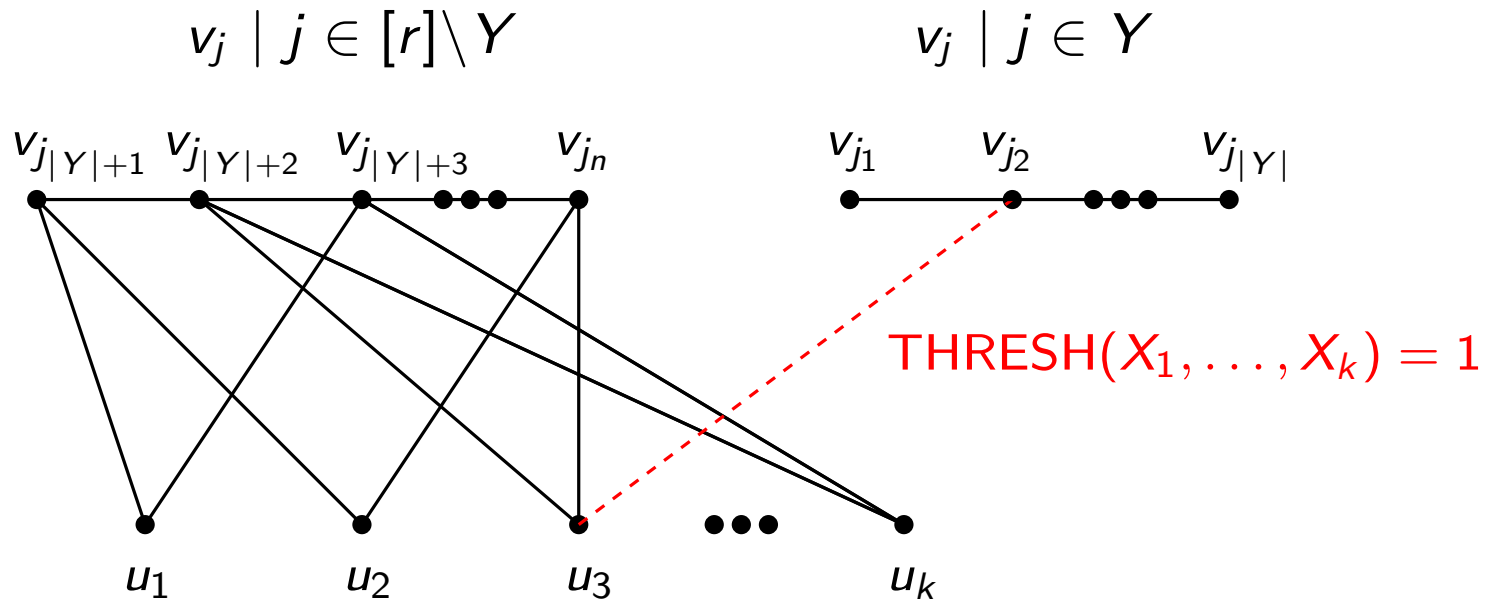
Apply direct-sum:

$$D_\nu^{1/k^3}(\text{OR-DISJ}) = \Omega(k \cdot ED_\mu^{1/(100k^2)}(2\text{-DISJ})) = \Omega(kn).$$

2. Show for  $(X_1, \dots, X_k, Y) \sim \nu$ , whp,  
 $\text{OR-DISJ}(X_1, \dots, X_k, Y) = \text{THRESH}_\theta^n(X_1, \dots, X_k)$  for some  $\theta$ .

# A reduction from THRESH to Connectivity

**Reduction:** an input  $(X_1, \dots, X_k)$  for THRESH  $\Rightarrow$  a graph.  
 Each  $P_i$  creates an edge  $(u_i, v_j)$  for each  $X_{i,j} = 1$ . In addition, the coordinator reconstructs  $Y$ , and then creates a path containing  $\{v_j \mid j \in Y\}$  and a path containing  $\{v_j \mid j \in [r] \setminus Y\}$ .



$(u_i, v_j)$  exists (the graph is connected) if and only if  $X_{i,j} = 1$

# Other problems

Can prove LBs for a number of problems using similar reductions from THRESH.  
(Woodruff and Zhang, 2013)

- Cycle-freeness
- Bipartiteness
- Triangle-freeness
- $\#$ Connected components
- ...

# Proof of the direct-sum theorem

$$D_{\nu}^{1/k^3}(f_{\text{OR}}^k) = \Omega(k \cdot ED_{\mu}^{1/(100k^2)}(f))$$



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**Theorem (direct-sum).** For any  $f : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$  and any distribution  $\mu$  on  $\mathcal{X} \times \mathcal{Y}$  for which  $\mu(f^{-1}(1)) \leq 1/k^2$ , we have

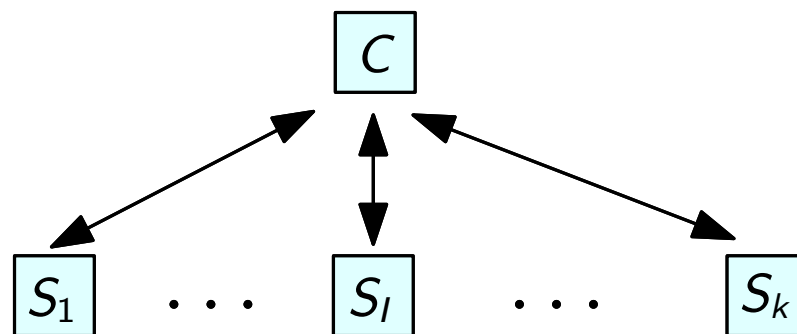
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The proof is by a reduction from a 2-player problem to a  $k$ -site problem.



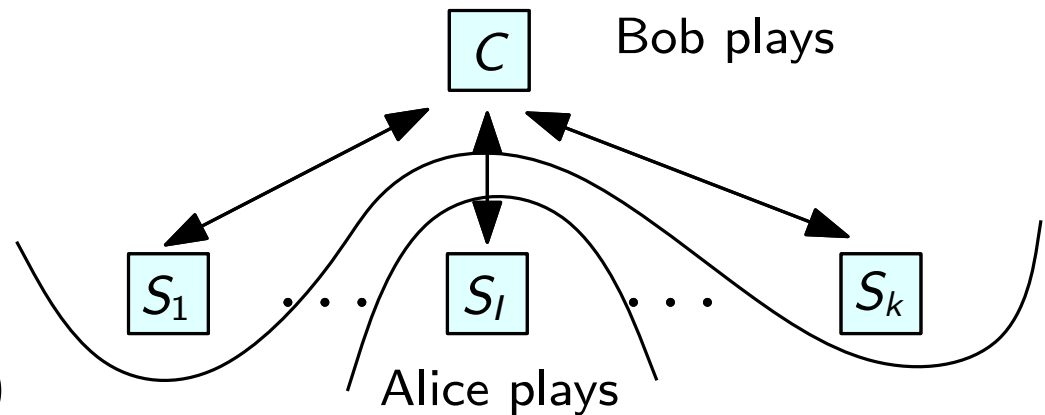
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1. Alice and Bob have input  $(X, Y) \sim \mu$  ( $\mu(f^{-1}(1)) \leq 1/k^2$ )



2. **Input reduction:** Alice picks a **random** site  $S_i$  and assigns it with input  $X_i = X$ . Bob plays the coordinator  $C$  and the rest  $k - 1$  sites. He assigns  $C$  with input  $Y$ , and  $S_i$  ( $i \neq I$ ) with input  $X_i \sim \mu|Y$ .

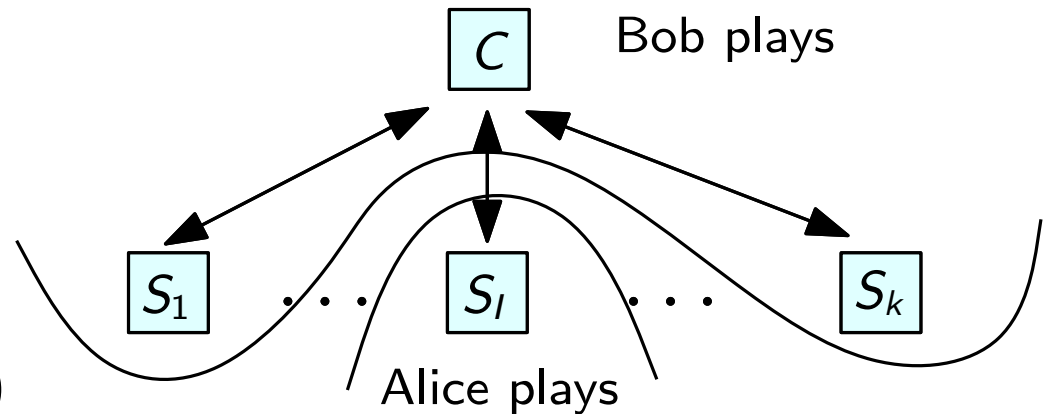
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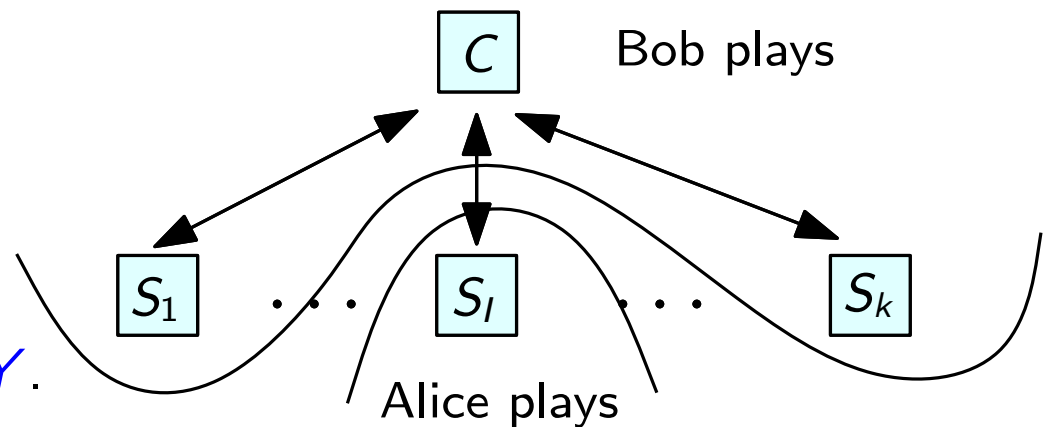
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3. They run a protocol for  $f_{\text{OR}}^k$ , w.pr.  $1 - \frac{1}{k}$ ,  $f(X_i, Y) = 0$  for all  $i \neq I$ , thus  $f_{\text{OR}}^k(X_1, \dots, X_k, Y) = f(X_1, Y) \vee \dots \vee f(X_k, Y) = f(X_I, Y) = f(X, Y)$ .

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4. They repeat the input reduction 3 times (using the same  $(X, Y)$ ) and run the protocol for  $f_{\text{OR}}^k$  on each input, the probability that at least in one run (which Bob knows),  $f(X_i, Y) = 0$  for all  $i \neq I$ , is  $1 - 1/k^3$ .

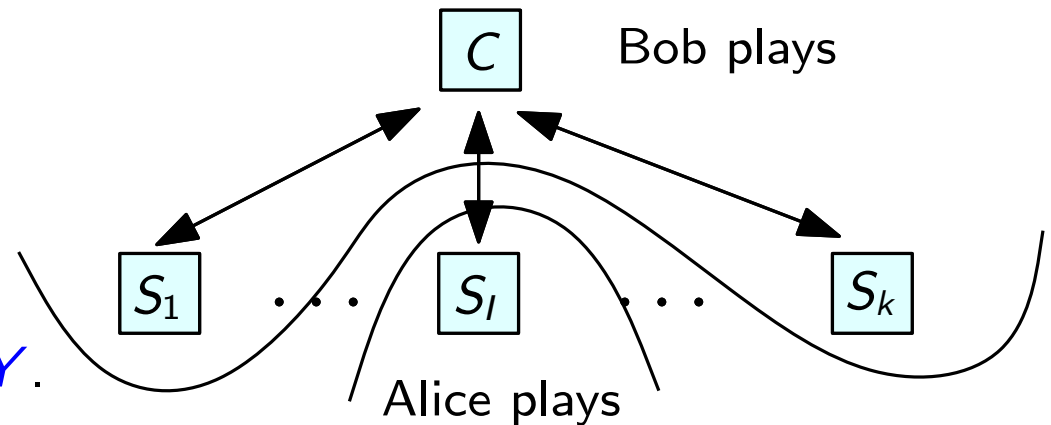
Plus the error prob. of each run is at most  $1/k^3$ , we get a protocol for  $f$  under input dist.  $\mu$  that succeeds w.pr.  $O(1/k^3) \leq 1/(100k^2)$ .

# Proof of the direct-sum theorem (cont.)

1. Alice and Bob have input  $(X, Y) \sim \mu$  ( $\mu(f^{-1}(1)) \leq 1/k^2$ )

$$E[\text{CC}(\text{Alice}, \text{Bob})] = \frac{1}{k} \text{CC}(k \text{ sites})$$

2. **Input reduction:** Alice picks a **random** site  $S_i$  and assigns it with input  $X_i = X$ . Bob plays the coordinator  $C$  and the rest  $k - 1$  sites. He assigns  $C$  with input  $Y$ , and  $S_i$  ( $i \neq I$ ) with input  $X_i \sim \mu|Y$ .



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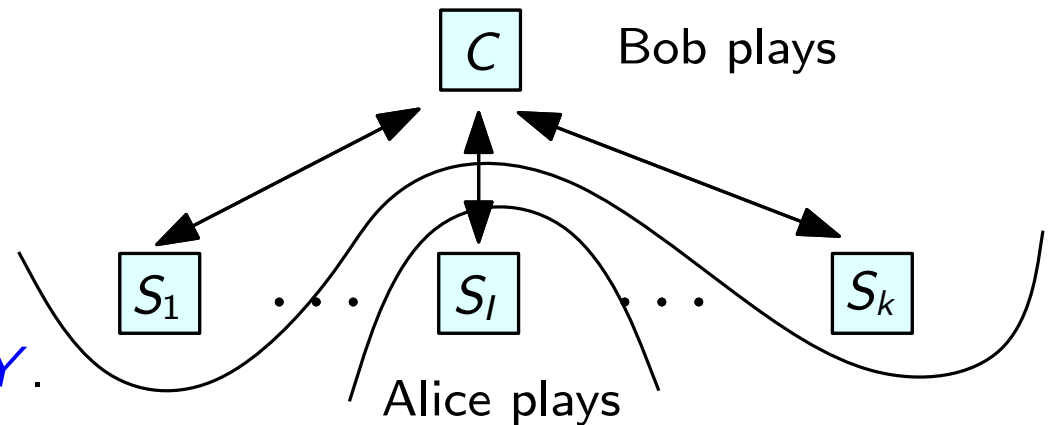
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$$ED_{\mu}^{1/(100k^2)}(f) = C$$

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Plus the error prob. of each run is at most  $1/k^3$ , we get a protocol for  $f$  under input dist.  $\mu$  that succeeds w.pr.  $O(1/k^3) \leq 1/(100k^2)$ .

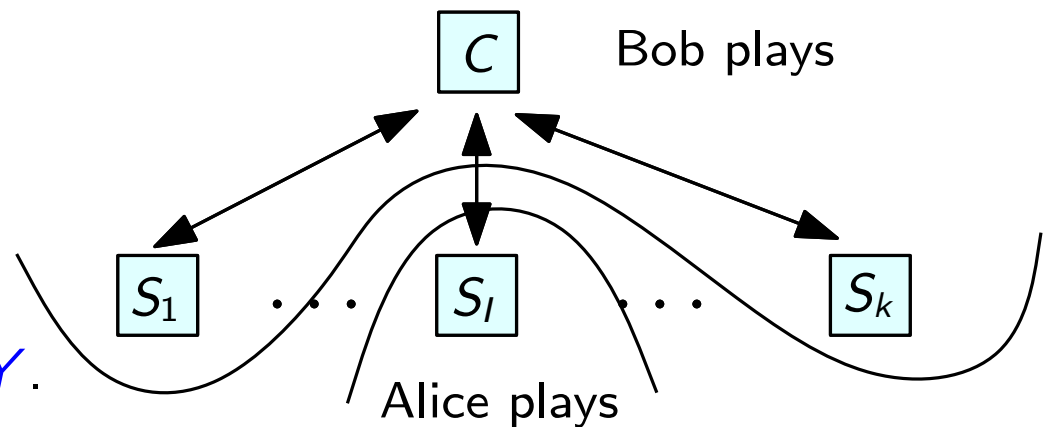
# Proof of the direct-sum theorem (cont.)

1. Alice and Bob have input  $(X, Y) \sim \mu$  ( $\mu(f^{-1}(1)) \leq 1/k^2$ )

$$E[\text{CC}(\text{Alice}, \text{Bob})] = \frac{1}{k} \text{CC}(k \text{ sites})$$

$$ED_{\mu}^{1/(100k^2)}(f) = C \quad D_{\nu}^{1/k^3}(f_{\text{OR}}^k) = \Omega(kC)$$

2. **Input reduction:** Alice picks a **random** site  $S_I$  and assigns it with input  $X_I = X$ . Bob plays the coordinator  $C$  and the rest  $k - 1$  sites. He assigns  $C$  with input  $Y$ , and  $S_i$  ( $i \neq I$ ) with input  $X_i \sim \mu|Y$ .



3. They run a protocol for  $f_{\text{OR}}^k$ , w.pr.  $1 - \frac{1}{k}$ ,  $f(X_i, Y) = 0$  for all  $i \neq I$ , thus  $f_{\text{OR}}^k(X_1, \dots, X_k, Y) = f(X_1, Y) \vee \dots \vee f(X_k, Y) = f(X_I, Y) = f(X, Y)$ .

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# LB for Matching

(Huang, Radunovic, Vojnovic and Zhang, STACS 2015)

Present a "fake" proof to show the main ideas.  
Assume the approximation  $\alpha$  is a constant.

# The hard input graph

How does the hard input graph look like?

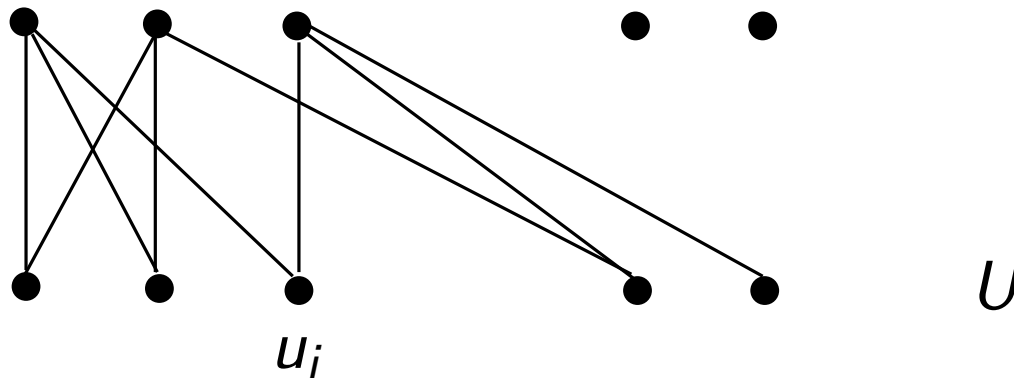
- Large set of “noisy” edges, but form a small matching
- Small set of “important” edges, but form a large matching

# The hard input graph (cont.)

- Consider a  $2n$ -vertex bipartite graph  $G = (U, V, E)$   
(assume  $k = n$ ; general case discussed later)

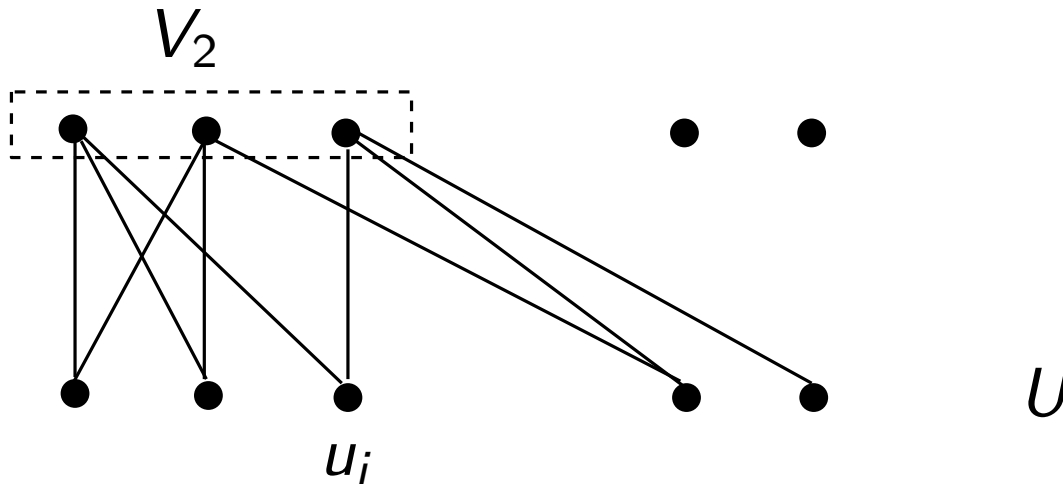
# The hard input graph (cont.)

- Consider a  $2n$ -vertex bipartite graph  $G = (U, V, E)$   
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- Player  $i$  gets the edges incident to  $u_i$



# The hard input graph (cont.)

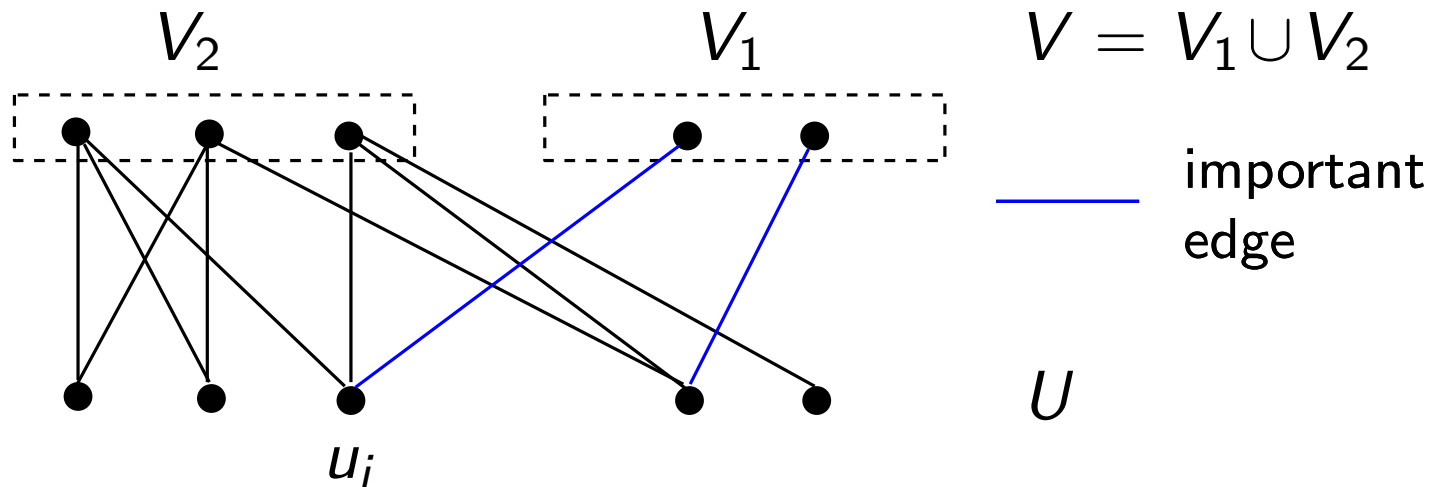
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Edges between  $U$  and  $V_2$  are noisy edges

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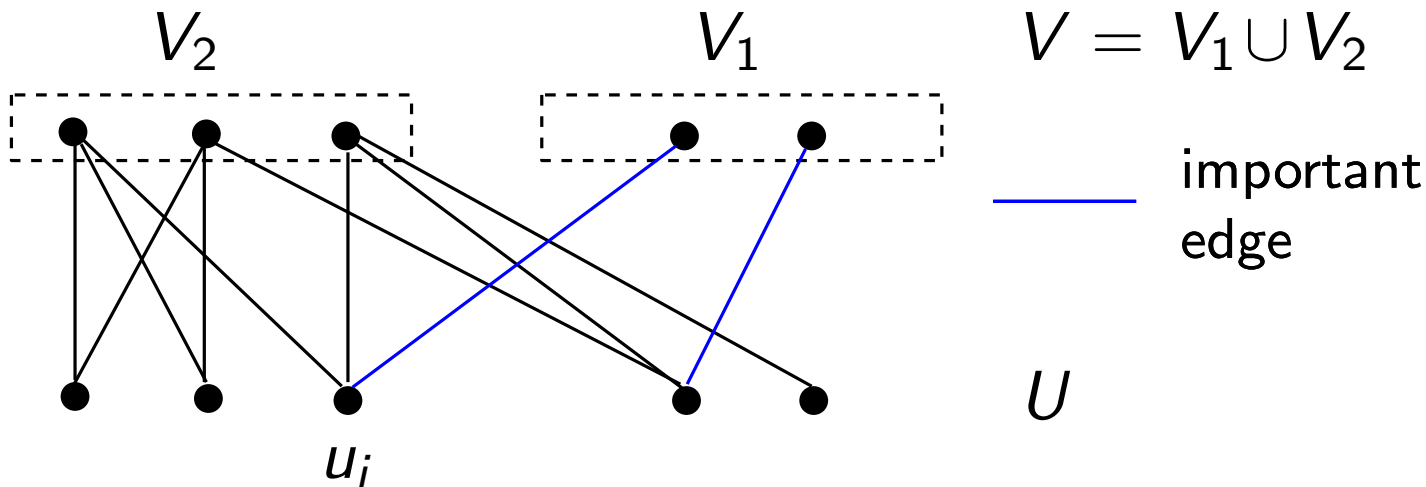


Edges between  $U$  and  $V_2$  are noisy edges

Edges between  $U$  and  $V_1$  are important edges

# The hard input graph (cont.)

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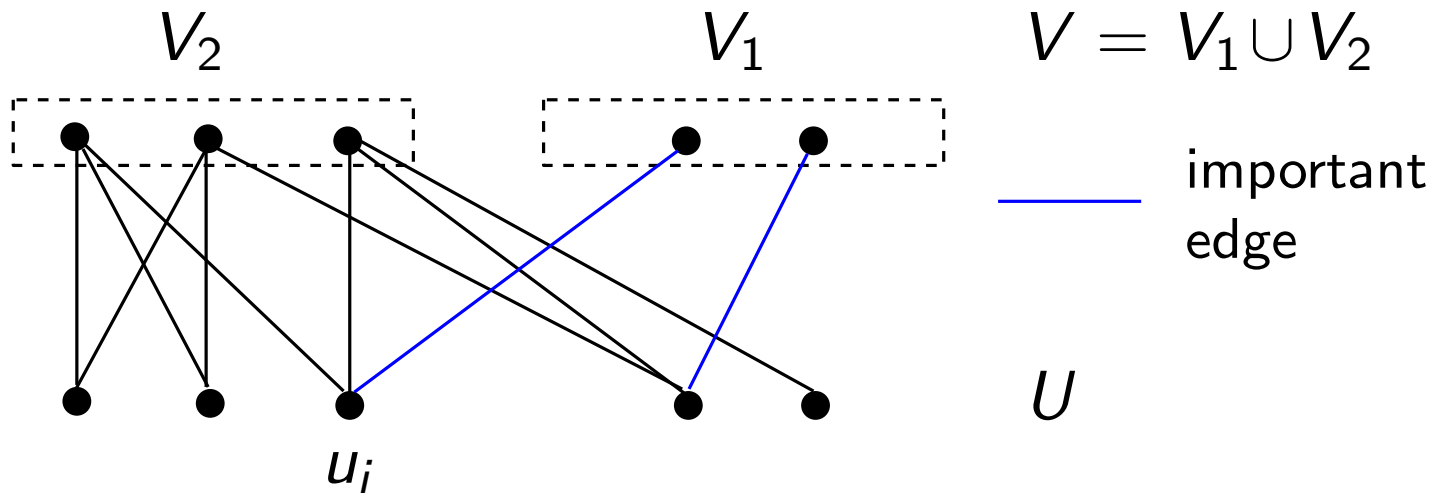
Edges between  $U$  and  $V_2$  are noisy edges

Edges between  $U$  and  $V_1$  are important edges

Say  $|V_1| = 99|V_2|$

# The encoding of the graph

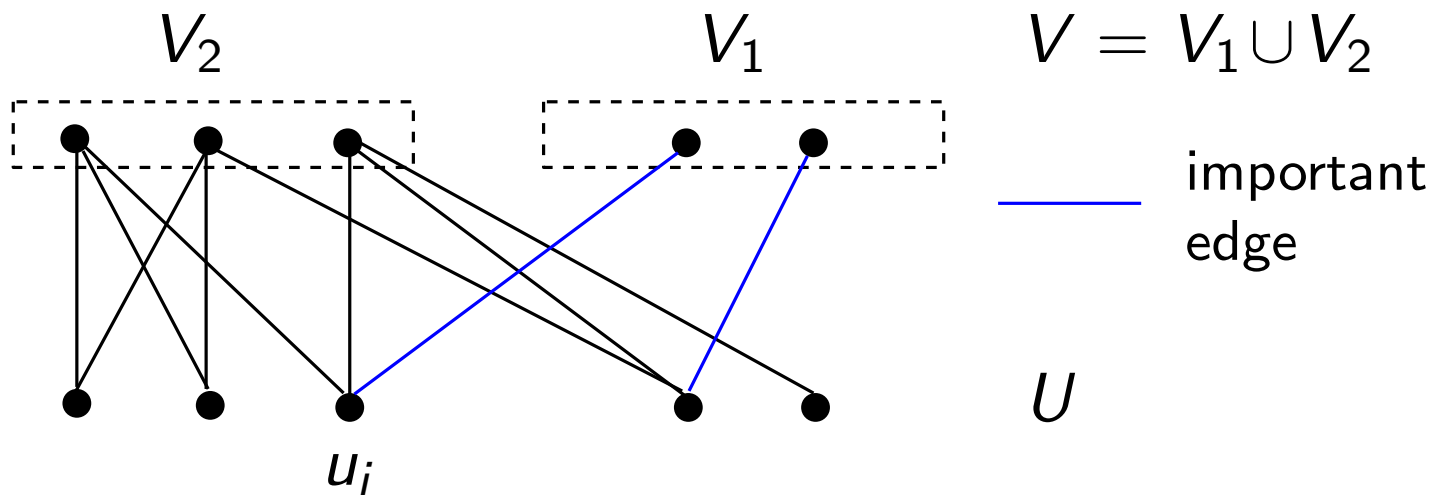
- Use  $y \in \{0, 1\}^n$  to encode  $V$





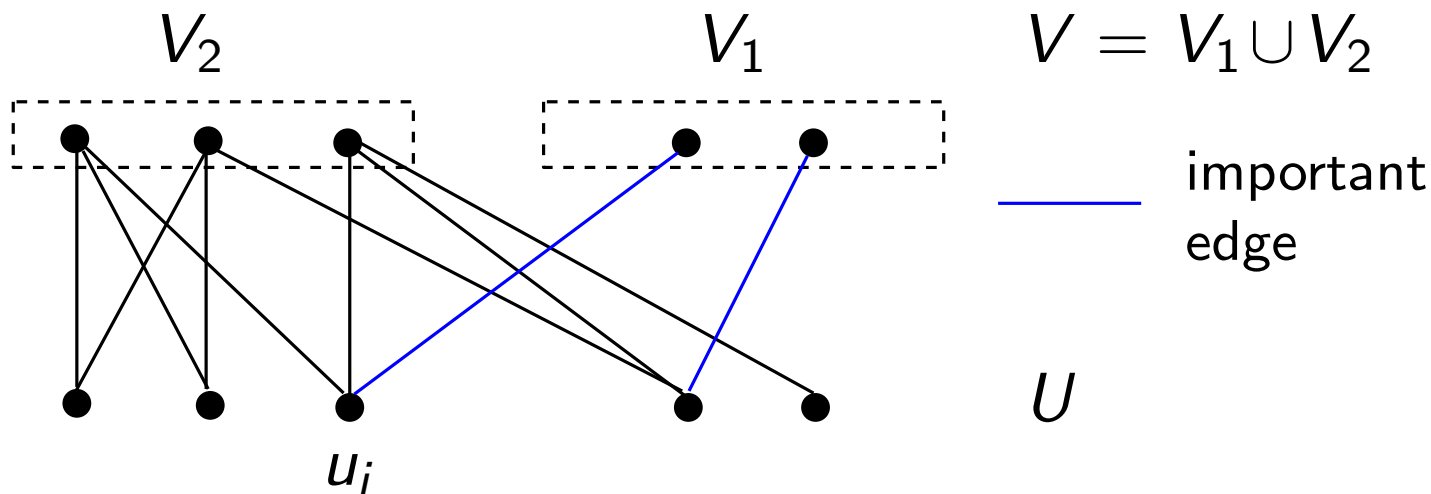
# The encoding of the graph

- Use  $y \in \{0, 1\}^n$  to encode  $V$
- Use  $x_i \in \{0, 1\}^n$  to encode the neighbors of  $u_i$



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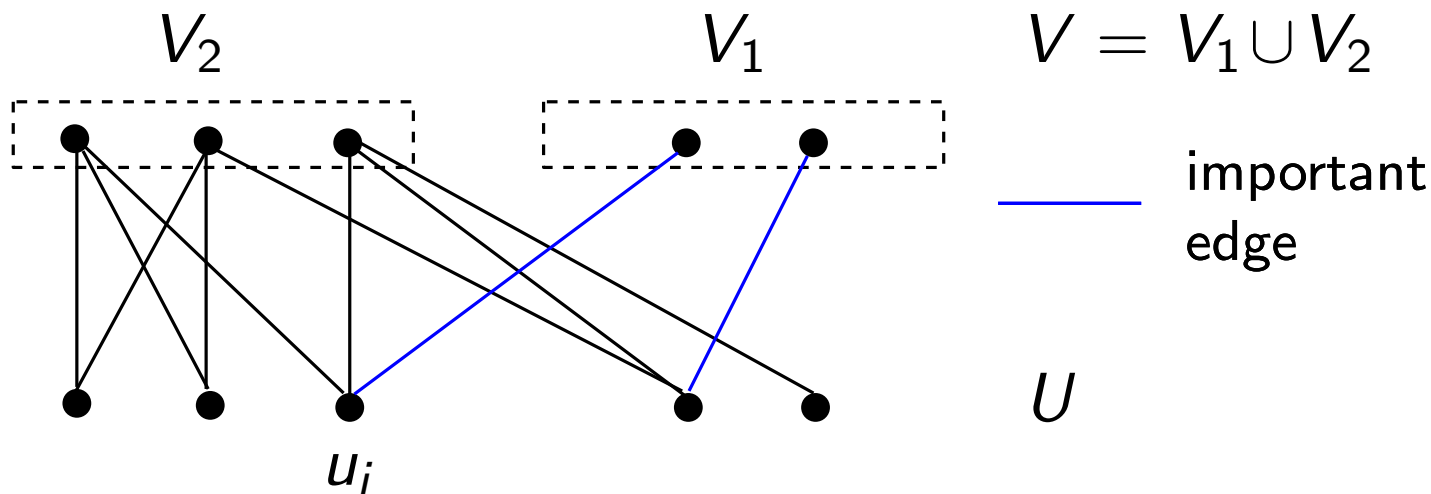
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Set each  $y_j = 0/1$  w.pr.  $1/2$ . For each  $i$ ,  
if  $y_j = 0$  then set  $x_{i,j} = 0/1$  w.pr.  $1/2$ ; else if  $y_1 = 1$  then set  $x_{i,j} = 0$

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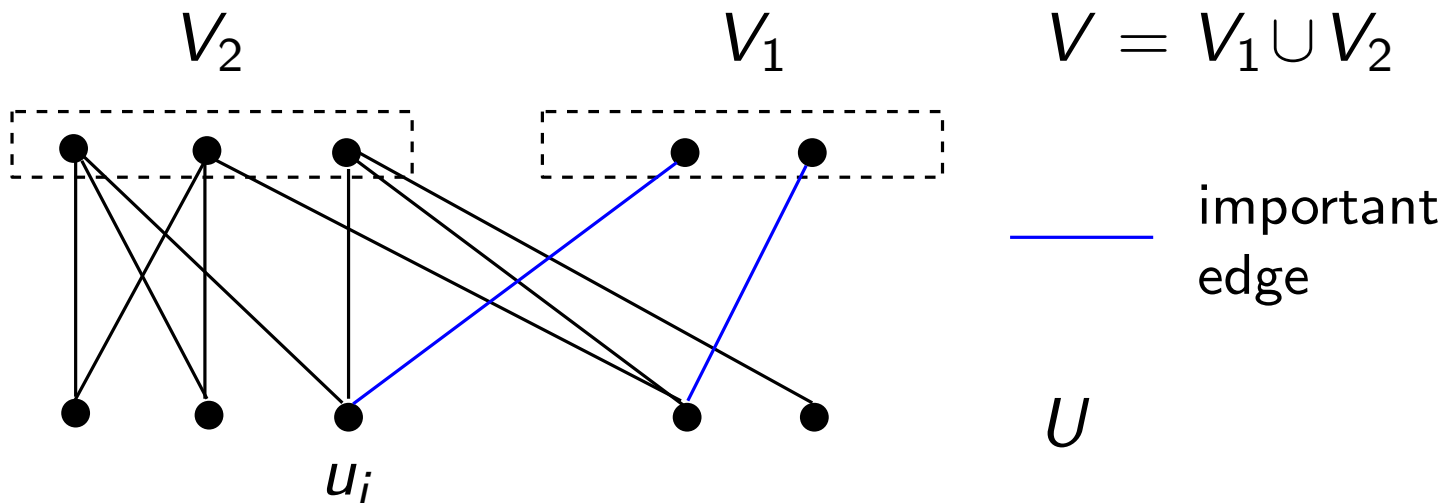


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For each  $i$ , select a random  $J$  s.t.  $y_J = 1$ , and reset  $x_{i,J} = 0/1$  w.pr.  $1/2$

# The relation to 2-DISJ

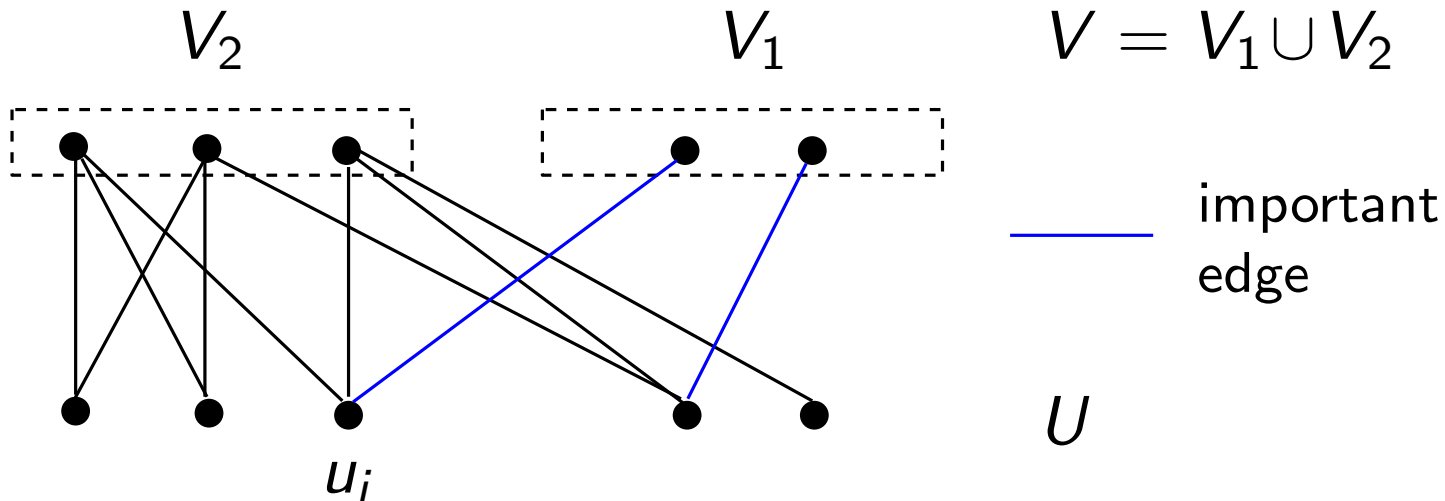
- Consider each pair  $(y, x_i)$



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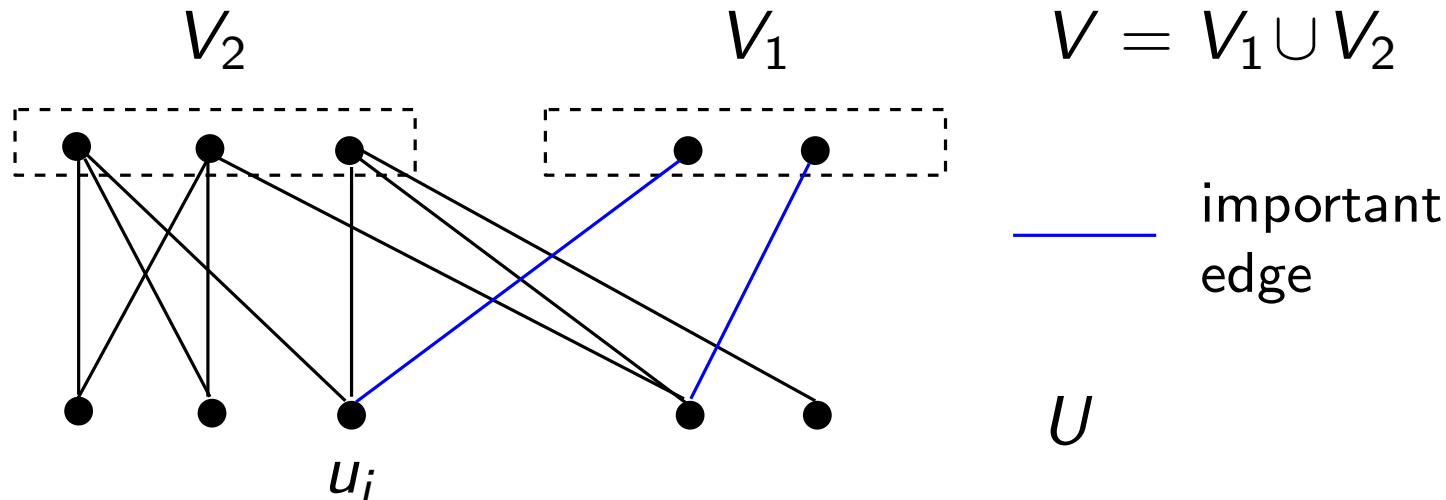
Form a 2-DISJ instance with a hard input distribution (slightly different from the one used for connectivity)



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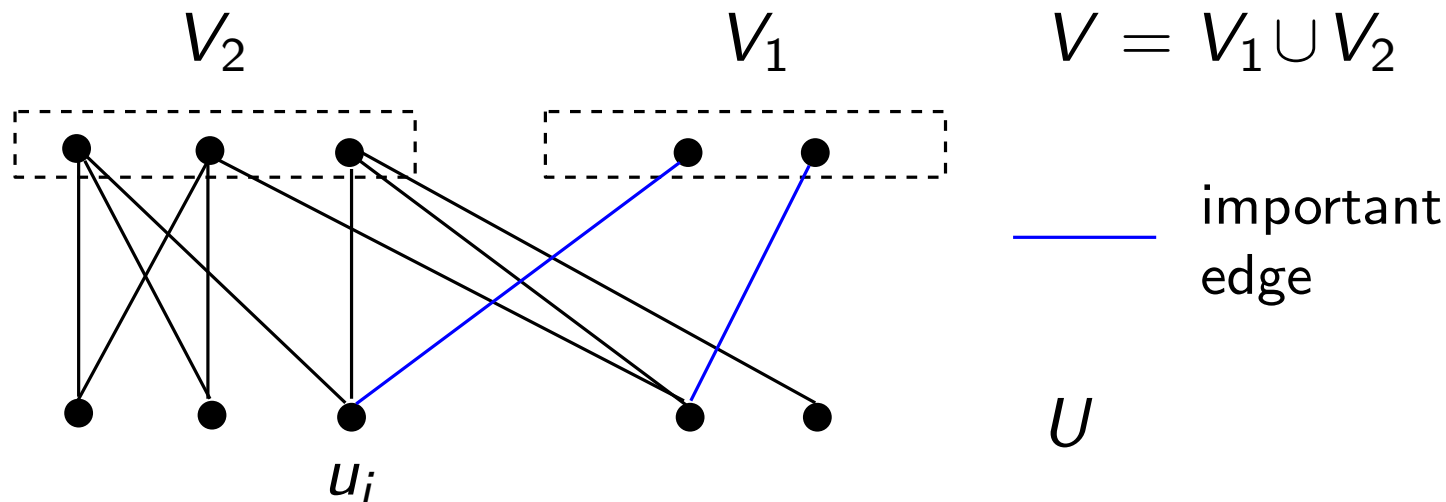


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If an important edge of  $u_i$  is discovered when computing max matching, then  $y$  and  $x_i$  have a common element.

**Proof ideas:** Find a large matching  $\rightarrow$  recover  $\Omega(n)$  important edges  
 $\rightarrow$  solve  $\Omega(n)$  instances of 2-DISJ  $\rightarrow \Omega(n^2)$  LB

# General $k$

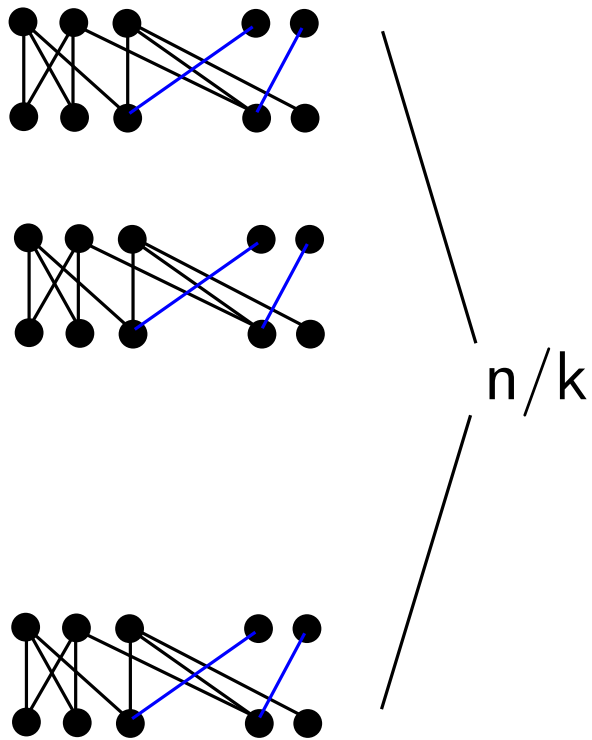
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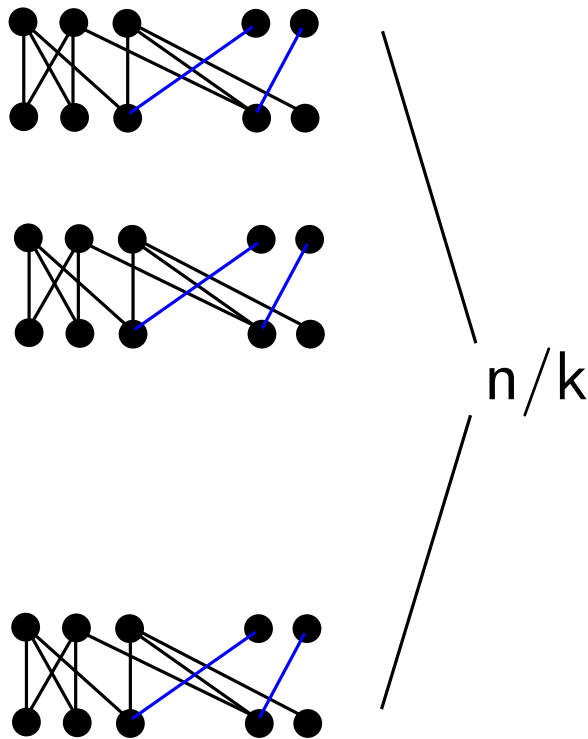
make  $n/k$  independent instances of size  $k$  of the previous hard instance



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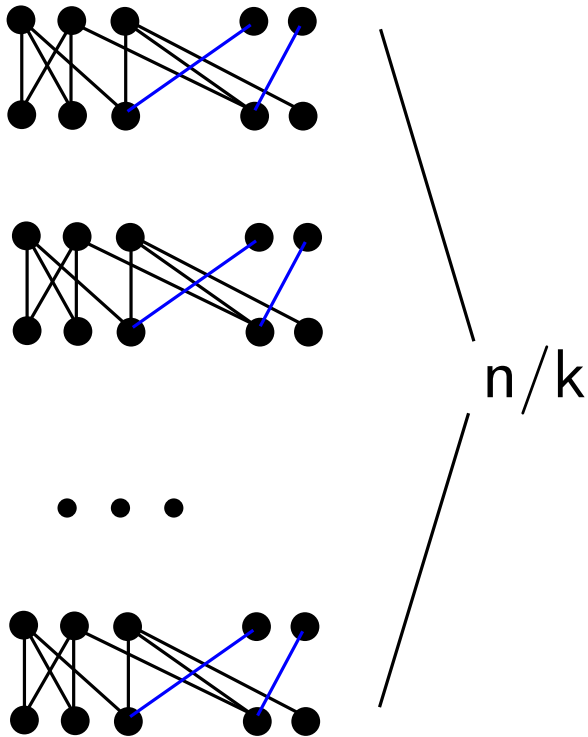


The cost of each instance is  $\Omega(k^2)$

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The cost of each instance is  $\Omega(k^2)$

The total cost is  $\Omega(nk)$   
(direct-sum using information cost)

# Related Work and Future Direction

# Related work

- Round LBs for a set of basic graph problems have been proved in the  $k$ -machine model (node partition)

Work for problems with large output size; cannot be used for decision-type problems

- Distributed Computation of Large-scale Graph Problems  
by Klauck, Nanongkai, Pandurangan and Robinson, SODA 2015
- Tight Bounds for Distributed Graph Computations  
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- MultiCC on general comm. topology (not yet for graph problems)
  - Topology Matters in Communication  
by Chattopadhyay, Radhakrishnan, and Rudra, FOCS 2014
  - The Range of Topological Effects on Communication  
by Chattopadhyay and Rudra, ICALP 2015

# Future directions

- The complexities of many graph problems are still unknown in the coordinator model.
- For the **node-partition** model, lower bounds for **decision-type problems**, e.g., triangle counting, *size* of the max matching, are not known.

**Challenge: input sharing.** Each edge is stored in two machines. May need new techniques.

- Techniques for proving round complexities in the  $k$ -machine model are still limited.

Current approaches:

- (total comm.)/(total network bandwidth)
- ( info. a particular machine needs)/(single link bandwidth)

Some problems (matching?) may have higher round complexities

Thank you!  
Questions?